

**UNDERSTANDING MACROMEDIA FLASH 8
ACTIONSCRIPT 2: BASIC TECHNIQUES FOR
CREATIVES**

George Hendryx

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ActionScript 2 Fundamentals: Explains basic programming concepts and terminology, and Understanding Macromedia Flash 8 ActionScript 2 and communicate knowledgably about current, Object Oriented ActionScript 2 techniques. agency, and previously Creative Director with Disney and Buena Vista International.

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Basic techniques for creatives Andrew Rapo, Alex Michael creatives. But with Flash 7 (MX) and the advent of ActionScript 2, Flash development changed .

Related books: [Are But Shadows](#), [Activism!: Direct Action, Hacktivism and the Future of Society \(FOCI\)](#), [Church Leadership: Vision, Team, Culture, Integrity, Revised Edition](#), [My Best Friends Heart \(Soft Lesbian Erotica\)](#), [Storia di una capinera \(Italian Edition\)](#), [Mandys Story](#).

Animating Filters pt. DUE : "retell" - In class you will partner with a classmate and share your first distinct memory. Although referred to internally as "ActionScript", the Flash 4 user manual and marketing documents continued to use the term "actions" to describe this set of commands.

To prevent constant screen reader refreshes, hide the child objects of them. However, in the last few days we have had some calls from would-be customers describing how Internet Explorer crashes " Note: If you would like to learn how to use ActionScript 1 or 2, we have two series that cover these topics. However, many people with low vision do not rely on screen magnifiers but instead use the 1 Flash Behaviors panel. Figure 4 The Actions toolbox left and the Script pane right with a stop ; script.